

THE
RAGGED
MAN

ALSO BY TOM LLOYD

THE STORMCALLER

BOOK ONE OF THE TWILIGHT REIGN

THE TWILIGHT HERALD

BOOK TWO OF THE TWILIGHT REIGN

THE GRAVE THIEF

BOOK THREE OF THE TWILIGHT REIGN

THE
RAGGED
MAN

*BOOK FOUR OF THE
TWILIGHT REIGN*

TOM LLOYD



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For Fiona, with all my love

DRAMATIS PERSONÆ

- Akass, Lord Paden**—Deceased Lord of the Menin and Chosen of Karkarn, predecessor of Kastan Styra
- Aladorn, General Dall**—Retired soldier from Narkang who helped mastermind King Emin's conquest of the Three Cities
- Alterr**—Goddess of the Night Sky and Greater Moon, a member of the Upper Circle of the Pantheon
- Amanas, Quitin**—Keymaster of the Heraldic Library of Tirah
- Amavoq**—Goddess of the Forest, patron of the Yeetatchen, and a member of the Upper Circle of the Pantheon
- Amber**—A Menin major in the Cheme Third Legion
- Antern, Count Opress**—Narkang nobleman and advisor to King Emin
- Anviss**—God of Woods, consort and Aspect of Amavoq, Goddess of the Forest
- Aracnan**—Immortal mercenary of unknown origin
- Ardela**—Farlan devotee of the Lady and Legana's companion
- Aryn Bwr**—Battle name of the last Elven king, who led their rebellion against the Gods—his true name has been excised from history
- Asenn**—Goddess of Rain and Snow, daughter of Lliot, deceased God of All Waters
- Ashar (the Lady of Hidden Paths)**—Aspect of Anviss, God of Woods, local to Llehden
- Azaer**—A shadow
- Bahl**—Deceased Lord of the Farlan and Chosen of Nartis before Lord Isak
- Belarannar**—Goddess of the Earth and member of the Upper Circle of the Pantheon, once patron of the Vukotic tribe
- Beyn, Ignas**—Member of the Brotherhood
- Bolla**—Mercenary-turned-penitent of Ushull in the Circle City
- Brandt, Commander (Brandt Toquin)**—Commander of the Narkang City Watch who died in the defence of the White Palace, younger brother of Suzerain Toquin
- Burning Man, the**—One of the five Aspects of Death known as the Reapers

- Capan** (ab Kert ab Coas)—A Harlequin
- Carasay, Sir Cerse**—Colonel of the Tirah Palace Guard Legions
- Carel** (Carefolden), **Marshal Betyn**—Farlan nobleman, mentor, friend, and former commander of Lord Isak's Personal Guard
- Cedei, Herred**—Member of the Brotherhood
- Celao, Lord**—Litse white-eye, Chosen of Ilit, and ruler of the Ismess quarter of the Circle City
- Cerdin**—God of Thieves
- Cerrun**—God of Gamblers
- Cerrat, Jeco**—Farlan cleric and Legion Chaplain of the Tirah Palace Guard
- Certinse, Duke Karlat**—Deceased Farlan nobleman, ruler of Lomin, and nephew of Suzerain Tildek
- Certinse, High Cardinal Varn**—Farlan cleric, third son of the Tildek Suzerainty, younger brother of Suzerain Tildek, Knight-Cardinal Certinse, and Duchess Lomin
- Certinse, Knight-Cardinal Horel**—Commander of the Knights of the Temples, younger brother of Suzerain Tildek, Farlan by birth
- Certinse, Sir Dirass**—Deceased knight and captain in the Palace Guard, third son of Suzerain Tildek
- Cetarn, Shile**—A mage in the employ of King Emin
- Chade**—A Menin huntsman in the service of General Gaur
- Chaist, Duke**—Ruler of Embere and member of the Knights of the Temples
- Chalat**—Deceased former Lord of the Chetse
- Charr**—Chosen of Tsatach, Krann to Lord Chalats, Lord of the Chetse, who died in the Menin invasion
- Chera**—A young girl from Llehden
- Chirialt, Dermeness**—A Farlan mage
- Cober**—White-eye from Aroth, bodyguard to Count Pellisorn
- Coran**—White-eye bodyguard of King Emin Thonal of Narkang
- Corl**—Farlan assassin, a devotee of Kassalain
- Corlyn**—The traditional name adopted by the head of the Farlan's priest branch of the Cult of Nartis, God of Storms
- Cosep, Swordmaster Harle**—Farlan soldier
- Cuder, Sir Creyl**—Knight of Narkang, founding member and Commander of the Brotherhood
- Dace (Sir Dace Yoren)**—Farlan nobleman and Count Vesna's best friend, a former member of the Palace Guard
- Daima**—A witch of Llehden

- Dainiss**—Devotee of the Lady from Canar Fell
- Daken (the Mad Axe)**—White-eye mercenary from Canar Fell, aligned to Litanía the Trickster, an Aspect of Larat, God of Magic
- Dapplin, Captain Sontoran**—Arothan soldier
- Daratin, Kap**—Recent recruit to the Brotherhood
- Darn, Major Ferek**—Menin major in the Cheme Third Legion
- Dashain**—Second-in-command of the Brotherhood
- Dassai, Marshal Canerin**—Narkang nobleman
- Death**—Chief of the Gods and head of the Upper Circle of the Pantheon
- Deebek, Sergeant**—Menin soldier in the Cheme Third Legion
- Derager, Gavai**—Wife of a Byoran wine merchant, a Farlan agent
- Derager, Lell**—Wine merchant from Byora, a Farlan agent
- Derenin, Suzerain**—Narkang nobleman, lord of Moorview Castle
- Dirr**—Mercenary and thief from Tio He
- Disten, Cardinal Fesin**—Farlan cleric, once a Legion Chaplain
- Doranei, Ashin**—A member of the Brotherhood
- Doren, Abbot**—Deceased abbot of an island monastery and High Priest of Vellern, God of Birds
- Dors, Unmen Echail**—Farlan priest of Nartis, God of Storms
- Ebarn, Fei**—Battle-mage from Narkang
- Ehla**—The name Lord Isak is permitted to use for the witch of Llehden
- Eleil, Cardinal Luth**—Priest of Ilit, God of the Wind, from Ismess, member of the Knights of the Temples, former head of the Serian in the Circle City, now deputy of the Devout Congress
- Eliane**—Ruhén's true mother, originally named Haipar, until she lost her memory in Scree
- Elshaim**—Necromancer from Verech who became a prophet, noted for painting a series of images charting his impending descent into Ghenna
- Endine, Tomal**—Narkang mage in the employ of King Emin
- Enkin (the Hounds of Jaishen)**—Daemons that roam the Land hunting Aryn Bwr's soul
- Eraliave, General**—Elven general who predated the Wars of the Houses and wrote the treatise *Principles of Warfare*
- Escral, Duchess Natai**—Ruler of Byora, a quarter of the Circle City
- Escral, Duke Ganas**—Deceased husband of Natai Escral
- Esetar, Lakal**—Menin mage, Adept of Larat, God of Magic, and part of Larim's coterie
- Etesia**—Goddess of Lust, one of the three linked Goddesses—with Triena,

- Goddess of Romantic Love, and Kantay, Goddess of Longing—who together cover love in all its aspects
- Etharain, Suzerain Hape**—Nobleman from Aroth
- Evaole (the Water Bearer)**—Aspect of Vasle, God of Rivers
- Farlan, Prince Kasi**—Farlan prince during the Great War, in whose image white-eyes were created and after whom the lesser moon was named
- Fate**—Deceased Goddess of Luck, also known as the Lady, killed by Aracnan
- Feers, Count Lerail**—Farlan nobleman from Tirah
- Fernal**—Demi-God from Llehden, son of Nartis, the Storm God, and nominated by Isak to be his successor as Lord of the Farlan
- Firnin, Camba**—Specialist mage from Narkang
- Fynner, Chaplain**—Priest of Nartis from Lomin and chaplain of the Knights of the Temples
- Garash, High Priest Kel**—Priest of Belarannar, Goddess of the Earth, from Narkang, member of the Knights of the Temples, and head of the Devout Congress
- Gaur, General**—Beastman warrior from the Waste, Lord Styra's most trusted general
- Genedel**—A dragon
- Gesh**—Litse white-eye and First Guardian of the Library of Seasons
- Grast, Deverk**—Infamous former Lord of the Menin
- Great Wolf, the**—One of the five Aspects of Death known as the Reapers
- Grepel of the Hearths**—Aspect of Tsatach, God of Fire
- Grisat**—Mercenary-turned-penitent of Ushull in the Circle City
- Hain, Captain Gess**—Menin officer in the Cheme Third Legion
- Haipar the shapeshifter**—Raylin mercenary of the Deneli tribe from the Elven Waste, known as Eliane after she loses her memory
- Halis, Anversis**—Narkang academic, King Emin's uncle
- Hastars, Torosay**—Arothan mage
- Headman, the**—One of the five Aspects of Death known as the Reapers
- Herald of Death**—Aspect of Death who ushers the dead to their Last Judgment
- Herotay, Swordmaster Gal**—Deceased Farlan soldier, former Commander of the Swordmasters, and Knight-Defender of Tirah
- Holtai, Tasseran**—Narkang mage and scryer
- Horle**—Member of the Brotherhood
- Hulf**—Puppy, now belonging to Isak
- Ilit**—God of the Wind, patron of the Litse tribe, and member of the Upper Circle of the Pantheon

- Ilumene**—A former member of the Brotherhood, now a disciple of Azaer
- Introl, Anad**—Farlan politician, Gatekeeper of Tirah, a member of the City Council, and Tila's father
- Introl, Tila**—Lord Isak's advisor and Count Vesna's fiancée
- Isak**—Deceased white-eye, former Lord of the Farlan, Duke of Tirah, and Chosen of Nartis
- Isen**—Farlan blade-for-hire
- Jachen, (Major Jachen Ansayl)**—Commander of Lord Isak's Personal Guard, former mercenary
- Jackdaw (Prior Corci)**—Former monk of Vellern, God of Birds
- Jailer of the Dark**—A dragon that fought the Gods during the Age of Myths and lost (too powerful for them to completely kill, it was chained to the doorway to Death's throne room on the lower slope of Ghain)
- Jarrage, Major Fenter**—Member of the Knights of the Temples from Sautin
- Jato, Steward**—Steward of the Ruby Tower in Byora
- Jesters, the**—Four brothers, sons of Death, all Demi-Gods and Raylin mercenaries
- Kail (ab Torn ab Venn)**—A Harlequin
- Kanasis**—Aspect of Vrest, God of Beasts
- Kantay**—Goddess of Longing, sometimes referred to as Queen of the Unrequited, and one of the linked Goddesses—with Etesia, Goddess of Lust, and Triena, Goddess of Romantic Love—who together cover all aspects of love
- Kao**—Berserker Aspect of Karkarn, God of War
- Karkarn**—God of War, patron of the Menin tribe, and member of the Upper Circle of the Pantheon
- Kasai, Nanter**—Innkeeper's wife from Kamfer's Ford
- Kassalain**—Goddess of Murder, patron of assassins
- Kayel, Sergeant Hener**—The alias used by Ilumene in the Circle City
- Kenanai the Mother**—Aspect of Death, first of the Mercies on the slopes of Ghain
- Keness of the Spear**—Minor Aspect of Karkarn, God of War
- Kerek, Brother**—Farlan cleric, secretary to Cardinal Certinse
- Kerin, Swordmaster Orayn**—Deceased Farlan soldier, Commander of the Swordmasters, and Knight-Defender of Tirah
- Kiallas**—Litse white-eye
- Kinna, Lady Ilail**—Byoran advisor to Duchess Escral
- Kirl, Horsemistress Lay**—Menin auxiliary, attached to the Cheme Third Legion

- Kitar**—Goddess of Harvest and Fertility, member of the Upper Circle of the Pantheon
- Kiyer (of the Deluge)**—Aspect of Ushull, Goddess of the Mountains, local to the Circle City
- Kobel**—A veteran Harlequin
- Koteer**—Demi-God and eldest brother of the Jesters, a son of Death
- Kurrest, Captain Jaim**—Farlan soldier, officer of the Tirah Palace Guard
- Lahk, General**—Farlan white-eye, commander of the forces in Tirah, and a marshal of the Tirah-Tebran border district
- Larat**—God of Magic and Manipulation, and member of the Upper Circle of the Pantheon
- Larim, Lord Shotein**—Menin white-eye mage, Lord of the Hidden Tower, and Chosen of Larat
- Latiar, Captain Pinnail**—Officer of the Ruby Tower Guard and noted duellist
- Lecha, Tachrenn Erach**—Chetse legion-commander of the Ten Thousand
- Legana**—Farlan Mortal-Aspect, formerly devotee of the Lady, Goddess of Luck, and former agent of Chief Steward Lesarl
- Lesarl, Chief Steward Fordan**—Principal advisor to the Lord of the Farlan
- Leshi**—Farlan Ascetite soldier, attached to Lord Isak's Personal Guard
- Litania (the Trickster)**—Aspect of Larat, God of Magic and Manipulation
- Lliot**—Deceased God of All Waters and member of the Upper Circle of the Pantheon, whose domain was divided up among his five children: Inoth, Tunist, Shoso, Vasle, and Asenn
- Lokan, Duke Shorin**—Farlan nobleman and ruler of Merlat
- Lomin, Duchess Feya**—Deceased Farlan noblewoman, wife of Koren Lomin, mother to Duke Karlart Certinse, sister to Cardinal Certinse, Knight-Cardinal Certinse, and Suzerain Tildek
- Lomin, Duke Belir Ankremer**—Farlan nobleman, bastard son of the previous Duke of Lomin
- Lopir, General**—Narkang general
- Luerce**—Inhabitant of Byora and follower of Azaer
- Malich, Cordein**—Deceased necromancer from Embere
- Marad, Private**—Farlan soldier in the Palace Guard and member of Lord Isak's Personal Guard
- Maram Boatman**—The mysterious entity who patrols the River Maram between Ghain and Ghenna, the home of daemons
- Marn (ab Codor ab Veir)**—A Harlequin

- Mayel**—A novice from Abbot Doren's monastery, native of Scree
- Mihn (ab Netren ab Felith)**—Failed Harlequin, once Lord Isak's body-guard, dubbed the Grave Thief by the witch of Llehden.
- Mikiss, Kodan**—Deceased Menin army messenger, turned to vampirism by Zhia Vukotic
- Mochyd, High Chaplain**—Farlan cleric, High Chaplain of the Farlan, head of the chaplain branch of the Cult of Nartis, God of Storms
- Morghien**—A drifter of Embere descent, known as the man of many spirits
- Nai**—Former acolyte to the deceased necromancer Isherin Purn
- Nartis**—God of the Night, Storms, and Hunters; patron of the Farlan tribe and member of the Upper Circle of the Pantheon
- Orolay**—Farlan blade-for-hire
- Osh, Hambalay**—Mystic of Karkarn from Canar Fell, known as Brother Penitence
- Paen (ab Esor ab Finn)**—Priestess of Death from the Harlequin clans
- Pellisorn, Count**—Nobleman from Aroth, head of the Arothan Honour Council
- Perforren, Captain Halier**—Farlan officer of the Knights of the Temples and aide to the Knight-Cardinal
- Pettir, Swordmaster Korpel**—Farlan soldier who succeeded Swordmaster Kerin as Commander of the Swordmasters and Knight-Defender of Tirah
- Poisonblade, Arlal**—Elven assassin, a true Elf, untouched by the Gods-imposed curse that warps their bodies
- Poller, Unmen Ast**—Resident priest in Kamfer's Ford, aligned to Death
- Purn, Isherin**—Deceased Menin necromancer, killed in Scree; once apprenticed to the necromancer Cordein Malich
- Ralen, Sergeant Kyn**—Farlan soldier in the Palace Guard, member of Lord Isak's Personal Guard
- Ranah, Scion Ventale**—Farlan nobleman
- Ranah, Suzerain**—Farlan nobleman
- Reshar, Count Eterai**—Narkang nobleman
- Rojak**—Deceased minstrel originally from Embere who died in Scree, first among Azaer's disciples
- Ruhen**—The name taken by Azaer as a mortal
- Sapex, Heten**—Menin soldier in the Cheme Third Legion
- Saroc, Suzerain Fir**—Farlan nobleman and member of the Brethren of the Sacred Teachings
- Sebe (Sebetin)**—Deceased member of the Brotherhood

Seliasei—Minor Aspect of Vasle, God of Rivers, who now inhabits Morghien
Selsetin, Suzerain Pelan—Deceased Farlan nobleman, believed a follower
of Malich Cordein

Semar—Deceased Lord of the Farlan who designed and built the Tower of
Semar

Sempes, Duke Faran—Farlan nobleman and ruler of Perlir

Sen, Terolen—Narkang Army lieutenant and pupil of Hambalay Osh

Shaberale, Sergeant-at-Arms Sotonay (Shab)—Deceased Farlan soldier
and weaponsmaster who trained Count Vesna

Shalstik—Elven prophet who predicted the return of the Last King

Shanas—Young devotee of the Lady, Goddess of Luck, from south of Aroth

Shanatin, Witchfinder Otei—Member of the Knights of the Temples from
Akell, servant of Azaer

Sheredal, Spreader of the Frost—Aspect of Asenn, Goddess of Rain and
Snow

Shim (the Bastard)—A man from Canar Thrirt who, being partially
immune to magic, can kill mages with a touch

Shinir—Farlan Ascetite agent attached to Lord Isak's Personal Guard

Shotir—God of Healing and Forgiveness

Soldier, the—One of the five Aspects of Death known as the Reapers

Styrax, Duke Kastan—White-eye Lord of the Menin

Styrax, Scion Kohrad—Deceased Menin white-eye, son of Lord Styrax

Tebran, Lady Anatay—Daughter of Suzerain Tebran

Tebran, Scion Pannar—Deceased Farlan nobleman, son of Kehed Tebran

Tebran, Suzerain Kehed—Farlan nobleman

Telasin Daemon-Touch (Captain Peragad Telasin)—former Knight of
the Temples who is now partially possessed, by both a daemon and an
Aspect of Vrest, God of Beasts

Telles, Unmen Atay—Deceased Farlan priestess of Death

Tenber, Suzerain—Narkang nobleman

Thonal, Gennay—Deceased elder sister of King Emin

Thonal, King Emin—King of Narkang and the Three Cities

Thonal, Queen Oterness—Queen of Narkang and the Three Cities, a new
mother

Timonas, Sergeant—Witchfinder of the Knights of the Temples from Akell

Tiniq—Farlan ranger, General Lahk's twin brother, and member of Lord
Isak's Personal Guard

Torl, Suzerain Karn—Farlan nobleman and member of the Brethren of the
Sacred Teachings

- Triena**—Goddess of Romantic Love and Fidelity, one of the three linked Goddesses—with Etesia, Goddess of Lust, and Kantay, Goddess of Longing—who together cover all love's aspects
- Tsatach**—God of Fire and the Sun, patron of the Chetse tribe, and member of the Upper Circle of the Pantheon
- Uresh, Colonel**—Menin officer, Commander of the Cheme Third Legion
- Ushull**—Goddess of the Mountains, Aspect of Belarannar
- Vasle**—God of Rivers and Inland Seas
- Veck, Cardinal**—Farlan cleric, second only to the High Cardinal in the cult of Nartis
- Veil, Arin**—Member of the Brotherhood
- Vellern**—God of Birds
- Vener, General Telith**—Member of the Knights of the Temples and ruler of Raland
- Venn (ab Teier ab Pirc)**—Former Harlequin, now servant of Azaer
- Veren**—Deceased God of the Beasts and once Member of the Upper Circle of the Pantheon, killed during the Great War
- Verliq, Arasay**—Celebrated mage and academic, killed by Lord Styrax
- Vesna, Count Evanelial**—Farlan nobleman, celebrated soldier, and Mortal-Aspect of Karkarn, one of Lord Isak's closest friends, affianced to Tila Introl
- Vrest**—God of the Beasts and member of the Upper Circle of the Pantheon, formerly an Aspect of Veren before Veren's death
- Vrill, Duke Anote**—Menin white-eye general
- Vukotic, Prince Koezh**—Ruler of the Vukotic tribe, cursed with vampirism after the Last Battle
- Vukotic, Prince Vorizh**—Younger brother of Koezh, cursed with vampirism after the Last Battle and subsequently driven insane
- Vukotic, Princess Zhia**—Youngest of the Vukotic family, cursed with vampirism after the Last Battle
- Xeliath**—Yeetatchen white-eye; the Skull of Dreams is fused to her hand
- Wentersorn, Edelay**—Mercenary battle-mage from Akell
- Whisper**—Farlan merchant and member of Chief Steward Lesarl's coterie of secret advisors
- Wither Queen, the**—One of the five Aspects of Death known as the Reapers
- Yeren, Colonel/Senior Penitent**—Mercenary from Canar Thrit in the employ of Cardinal Certinse
- Yetah, Suzerain Kollen**—Farlan nobleman